

NAVSEA
STANDARD ITEM

FY-17

ITEM NO: 009-79
DATE: 18 JUL 2014
CATEGORY: I

1. SCOPE:

1.1 Title: Government Owned Material (GOM); status reporting

2. REFERENCES:

2.1 None.

3. REQUIREMENTS:

3.1 Provide an accurate accounting of Government Owned Material (GOM), traceable to the Lowest Replaceable Unit (LRU), in the custody of the contractor. For this tasking, GOM is defined as government furnished material (GFM) and contractor acquired material (CAM) which the Navy has either paid for or provided directly to the contractor.

3.2 Prepare and submit one legible copy of GOM Status Reports in approved transferrable media (similar or equal to Excel).

3.2.1 This report shall specify all the current inventory of GOM baseline, residual, and excess assets including COSAL material, installation and checkout (INCO) spares, GFM, and CAM. Specific content requirements shall be as specified in 3.2.2 and shall include the following:

3.2.1.1 Allowance Parts List/Allowance Equipage List (APL/AEL). An alphanumeric code, minimum of 8 characters and maximum of 11 characters, that identifies the unique characteristics of an equipment or system provisioned by the Naval Inventory Control Point, or the non-installed material collectively known as equipage.

3.2.1.2 Document GFM Requisition/CFM purchase order number.

3.2.1.3 National Item Identification Number. Represents the last 9 digits of the 13-digit Naval Stock Number and identifies a specific item catalogued in the Federal Supply System.

3.2.1.4 Part Number. A manufacturer's part numbers, drawing numbers, and model, type, or source controlling numbers used to identify an item of production or supply.

3.2.1.5 Commercial and Government Entity (CAGE). A 5-digit number assigned to an individual supplier, manufacturer, corporation, or government activity for identification purposes.

3.2.1.6 Unit of Issue. A 2-character abbreviation code used to identify the types of units under which material is issued. For example, shoes would be issued as a pair (PR), while hammers would be issued one at a time or each (EA).

3.2.1.7 Allowance/Required Quantity. The total number of a given item of replacement allowed onboard.

3.2.1.8 Quantity on Order. The number of a given item for which requisitions are in process.

3.2.1.9 Quantity Received. The number of a given item acquired as a result of a requisition.

3.2.1.10 Quantity on Hand. The number of a given replaceable item currently in the storeroom/storage location.

3.2.1.11 Unit Price. The cost of the unit of issue (i.e., gross, pair, each, quart, gallon, ton, ounce, etc.).

3.2.1.12 Extended Price. The cost calculated by multiplying the unit price by the quantity of items.

3.2.1.13 Material Accessibility Code (MAC). A 2-character alphabetic code that defines the material's intended use and disposition. Generally speaking, excess assets are available as free issue redistributions while baseline and residual assets are either non-available for redistribution or are negotiable at the SUPERVISOR's discretion. A single item may have multiple MACs assigned to it; some of its quantity on hand could be in each category. Valid MACs include IC (Inaccessible and contractually required), ID (Inaccessible and Deferred), and AR (Accessible and Residual).

3.2.1.14 Unit Identification Code. A 5-digit accounting number that identifies a ship, shore activity, operational unit, agency, contractor or other organized entity that may be involved in acquiring and/or managing material.

3.2.1.15 Type Number Code. A one-digit alphabetic code that identifies the data in position 12-28 as either a document number [R] or a contract number (P).

3.2.1.16 Condition Code. A one-digit alphabetic code that identifies the condition of the material, whether it is ready for issue or in need of some level of repair.

3.2.1.17 Cognizance Code. A 2-position code. The first position identifies the stores account to which the item belongs and the

second position identifies the combined technical and inventory manager having jurisdiction over the item.

3.2.1.18 Federal Supply Classification. A 4-position code assigned to designate various groups of common use, commercial type items.

3.2.1.19 COAR/Material Group. A 6-position code locally assigned by the SUPERVISOR to indicate the modernization program under which the work on the ship is being performed or the outfitting material group material is being purchased to support.

3.2.1.20 Item Name. A 48-position nomenclature assigned to an item to describe the item for allowance purposes.

3.2.1.21 Technical Characteristics. A 200-character field used to describe the technical characteristics of an item.

3.2.2 The GOM Report Format (character positions, data element numbers, and field lengths) shall use the following table as an illustration of the data elements with their respective character positions and field lengths:

POSITION	DEN PICTURE	REMARKS	DATA DESCRIPTION
1-11	D008G	APL/AEL	X (11)
12-28	K002/P699	Document/Contract Number	X (17)
29-37	D046D	NIIN	X (9) N/R if no NSN assigned
38-67	D001W	Part Number	X (30) N/R if NSN assigned
68-72	C035	CAGE	X (5) N/R if NSN assigned
73-74	C005	Unit of Issue	X (2)
75-79	E372	Allowance Quantity	9 (5)
80-84	F977C	Quantity on Order	9 (5)
85-89	F977D	Quantity Received	9 (5)
90-94	A012	Quantity on Hand	9 (5)
95-105	B053	Unit Price	9 (11)
106-116	G101A	Extended Price	9 (11)
117-118		Material Access Code (AF)	X(2)
119-120		Material Access Code (AR)	X(2)
121-122		Material Access Code (IC)	X(2)
123-124		Material Access Code (ID)	X(2)
125-129	A002	Unit Identification Code	X (5)
130	T088	Type Number Code	X
131	SD041	Condition Code	X
132-133	C003	Cog	X(2)
134-137	C042	FSC	X(4)

POSITION	DEN PICTURE	REMARKS	DATA DESCRIPTION
138-143		COAR	X(6)
144-191	C004C	Item Name	X(48)
192-392	T059B	Technical Characteristics	X(200) N/R if NSN assigned

N/R = Not Required

3.3 Submit the GOM Status Report to the SUPERVISOR 4 days prior to the 50 percent conference and 5 days after the end of the availability.

4. NOTES:

4.1 The GOM Status Report will be invoked in the solicitation for multi-ship/multi-year availabilities.